Page appearing when selecting the global header of a soundfont in the tree. Some attributes can be edited (such as the name of the soundfont, the author, the copyright, ...) and global information is summarized.

When selecting the global header of a soundfont in the tree (displaying its name), the editing page of the general information appears.

This page is made of two parts:

- an editing area of the global information,
- an informative area.



# Upper part

The editing page of the general information allows us, in its upper part, to change the following attributes:

- **Name**
  This is the internal name of the soundfont, which does not necessarily have to do with the file name. This name is used in the tree.
- **Author**
  Relates to the author name of the soundfont.
- **Copyright**
  Mention to fill if the file is subject to copyright.
- **Date**

Creation date of the file.
- **Product**
Product for which is designed the soundfont.
- **Comments**
Information not included in any of the preceding categories.
- **24 bits samples**
Indicates whether the samples should be recorded in 24 bit (16 bits otherwise). Please note that 24-bit samples may not be supported in some synthesizers.

# Lower part

The editing page of the general information comprises, in its lower part, the following information:

- **File name**
Address and name of the file (different from the internal name of the soundfont).
- **Soundfont version**
Corresponds the version of the sf2 format used by the file.
- **Sound engine**
Corresponds to the name of a sound engine.
- **ROM name and version**
Name and version of a sample ROM if used.
- **Editing software**
Editing software used for the soundfont creation.

Last, a count is made on:

- the number of samples and unused samples,
- the number of instruments and unused instruments,
- the number of presets,
- the number of parameters edited for the instruments,
- the number of parameters edited for the presets.

Note: the number of 65536 parameters in the instruments and the presets should not be exceeded. Some synthesizers may not be adapted to read them all.